

MICHAEL SPICER

Composer | Sound Designer

(929) 327-6985 | spicer.michael@gmail.com

www.michaelspicermusic.com

Summary

I am a composer, sound designer and educator with a lifelong interest in film and video games. I aim to build a career in a creative and collaborative environment, and to continuously improve my skills in audio production.

Experience

Adjunct Professor, University of Nevada, Las Vegas — Aug 2019-Present

Currently employed by the UNLV School of Music, Division of Jazz and Commercial Music, teaching private saxophone and composition lessons.

Instructional Assistant, CCSD, Las Vegas — Aug 2019-Present

Currently employed as an Instructional Assistant to the Orchestra program at Greenspun Junior High. Duties include string instrument inventory and student database management, as well as accounting and record keeping.

Orchestra Musician, V Theatre Group, Las Vegas — 2018-2020

On-call for Vegas! The Show at Planet Hollywood for both reed chairs: Reed 1 (tenor sax, alto sax, flute) and Reed 2 (bari sax, alto sax, clarinet).

Musician, Lucky Devils Band, Las Vegas Area — 2016-Present

Perform regularly with the Lucky Devils Band (Las Vegas chapter) for weddings and other corporate events in the Las Vegas/Henderson area.

Para-Professional, CCSD, Las Vegas — 2017-2019

Employed part-time as a Para-pro for Thurman White Middle School, responsible for running sectionals, rehearsing bands and giving individual lessons as needed. Also contracted to write musical arrangements for both the Jazz band and the string orchestra.

Graduate Assistant, University of Nevada, Las Vegas — 2016-2018

Employed as a Graduate Assistant for the School of Music while enrolled. Duties included directing the beginner big band, assisting in directing the top two big bands, booking student bands for paid events, managing the Jazz chart library, co-producing and licensing the annual UNLV Jazz Ensembles album, and other logistical operations within the Division of Jazz Studies.

Show Band Musician, Carnival Cruise Lines, Miami FL — 2010-2016

Employed as a saxophonist (baritone, tenor and alto saxes, flute and clarinet) in a variety of band sizes and settings on board various Carnival cruise ships.

Education

University of Nevada, Las Vegas — Master of Music (Composition), 2018

St. Francis Xavier University, Antigonish, Nova Scotia, Canada — Bachelor of Arts in Music (Jazz Studies), 2010

Skills

Audio Recording / DAWs: Primarily utilize Logic Pro X for midi writing, sound imaging and mixing, and mastering. I'm also familiar with Reaper for sound design and audio editing. I have a functioning home studio with M-Audio SP-8B monitors, condenser mics, and an H4N Zoom field recorder.

Game Audio: Familiar with non-linear composition techniques like horizontal re-sequencing, vertical layering, and producing loopable tracks. Some experience with FMOD middleware for implementation with Unity.

Self-Publishing: Experienced in mixing, mastering, licensing (both mechanical and streaming) and self-publishing music, utilizing performance rights organizations ASCAP and BMI as well as the publishing platform Soundrop to distribute to iTunes, Spotify, Amazon Music, Youtube, and others.

Music Prep: Experienced in music composition, orchestration, and engraving (formatting) sheet music. Contracted work has ranged from single-tune arrangements to full shows for orchestra and big band.

Office software: Microsoft and Apple office programs, Google Workspace, and project task management software programs Trello and Notion.

Discography

Video Game Music Vol. II: RPG (2020), Michael Spicer Music

Scoring Vol. II (2019), Michael Spicer Music

Video Game Music Vol. I: 8-Bit Island (2019), Michael Spicer Music

Scoring Vol. I (2019), Michael Spicer Music

Fascinating Rhythm/Latin Journey IV (2018), UNLV Jazz Ensembles

Rail Trails/Latin Journey III (2017), UNLV Jazz Ensembles

It's A Mean Season For Silver Linings (2010), The Transatlantic Zodiac Ensemble

Motion (2010), The Spicer-Robertson Quartet

Awards

Recipient of a Nevada Arts Council project grant in July 2019 for the production of an acoustic album featuring all original instrumental compositions played by veteran Vegas musicians.

Downbeat Student Music Awards (Graduate College Division)

2018: Outstanding Original Composition for Small Ensemble

2018: Outstanding Arrangement for Big Band

2017: Outstanding Original Composition for Small Ensemble

References

Nate Kimball

Associate Software Producer at Scientific Games
nathan.kimball@scientificgames.com

Steve Meim

Game Recruiter at Onward Play
steve@onwardplay.com | [linkedin.com/in/stevemeim](https://www.linkedin.com/in/stevemeim)

Gunnar Clovis

Game Designer at Galaxy Gaming
gunnar.clovis@sumguy.games | [linkedin.com/in/gunnarclovis](https://www.linkedin.com/in/gunnarclovis)

Parker Colon

Animator at Whim Independant Studios
pykemast@gmail.com | [linkedin.com/in/pychatasm](https://www.linkedin.com/in/pychatasm)

Dave Loeb

Director of Division of Jazz and Commercial Music, UNLV School of Music
(661) 312-7452 | dave.loeb@unlv.edu

Adam Schroeder

Assistant Professor, Jazz Studies (Saxophone), UNLV
(310) 872-0156 | adam.schroeder@unlv.edu
